

# Components of the Car

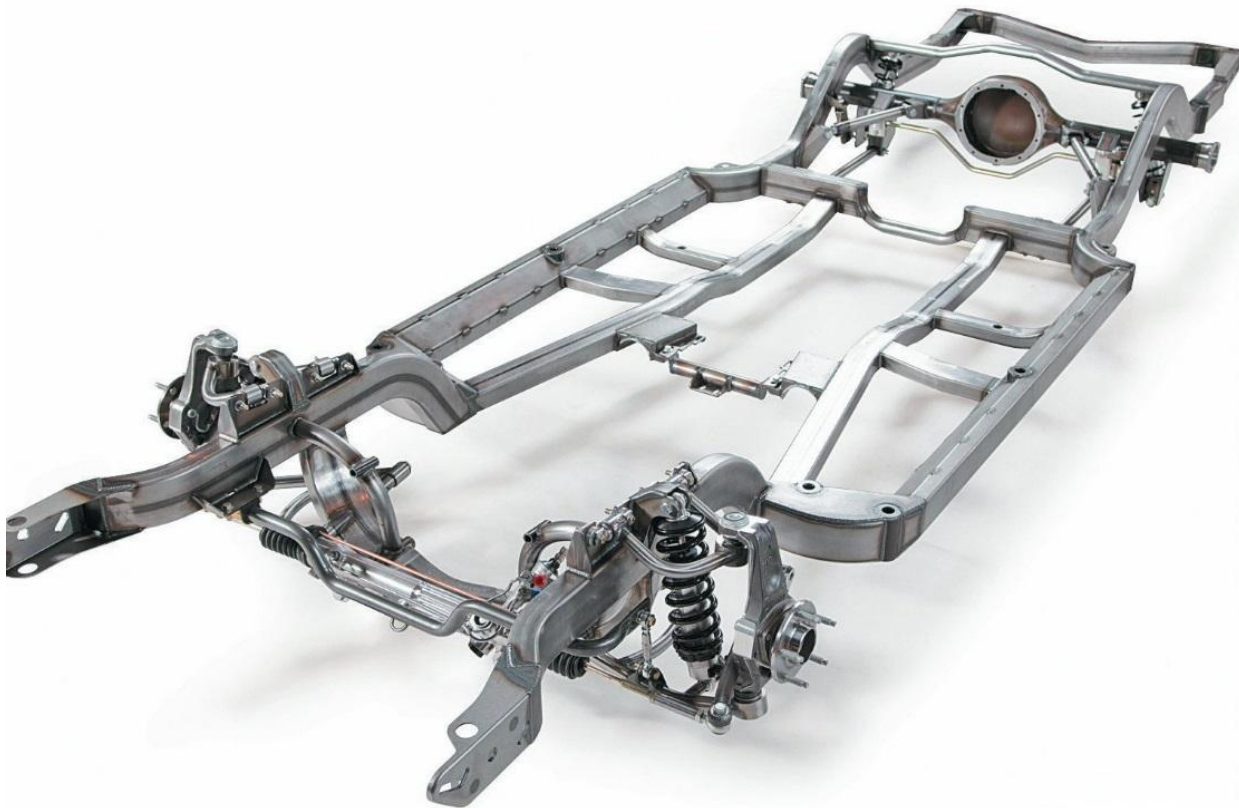
Memphis Light, Gas and Water

# Components of the Car

There are five key parts you will need to think about when it comes to designing your vehicle:

- **Chassis**: how to build the frame of the car
- **Wheels and Bearings**: how to make wheels that turn
- **Power Source**: how the solar panel and motor work
- **Transmission**: how to transfer power from the motor to the wheels
- **Body Shell**: how the shell effects car performance

# Chassis – Base frame of a motor vehicle



# Chassis: how to build the frame of the car

- Solar panel, motor, batter holder, gears and wheels will mount to the Chassis
- You don't want the car to be too heavy
- Possible Chassis Materials
  - Foam Core – at most art supply stores, Cardboard, Styrofoam, Plastic, Wood



**Wheel** – Circular block of hard and durable material, at center has bored hole for axle

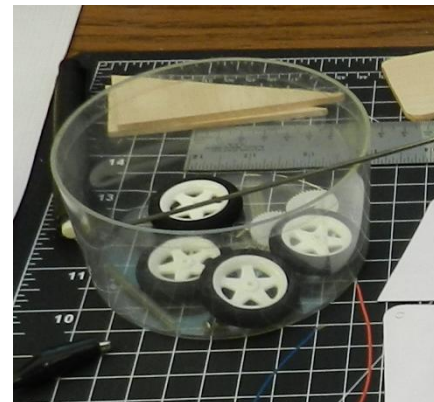
**Bearing** – Machine element that constrains relative motions to only the desired motion and reduces friction

**Axle** – A rod or spindle passing through the center of a wheel or a group of wheels



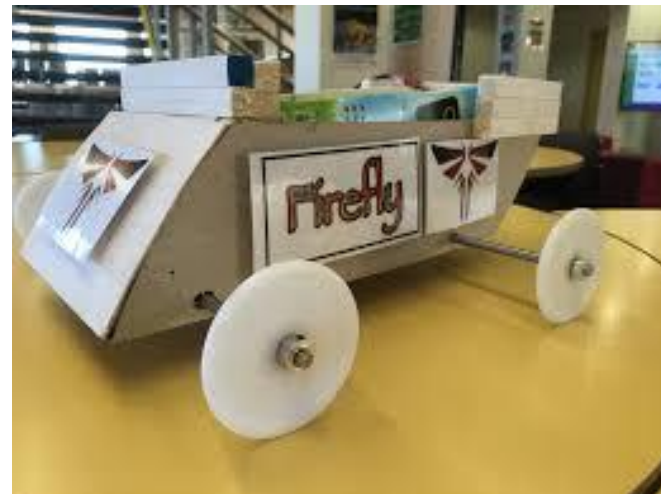
# Wheels and Bearings: how to make wheels that turn

- Tire Traction
  - If your wheels are spinning – not rolling – add more tire traction
  - Increase tire traction with non-slip material around the wheels:
    - Rubber o-ring, Rubber bands, Rubber sheet, Cloth tape, Silicone or other caulking
- Alignment: Line the Wheels up
- Possible Wheel Materials– Anything that is round.
  - Balsa wood, Plastics, Toy/model wheels, Styrofoam, etc.



# Wheels and Bearings: how to make wheels that turn

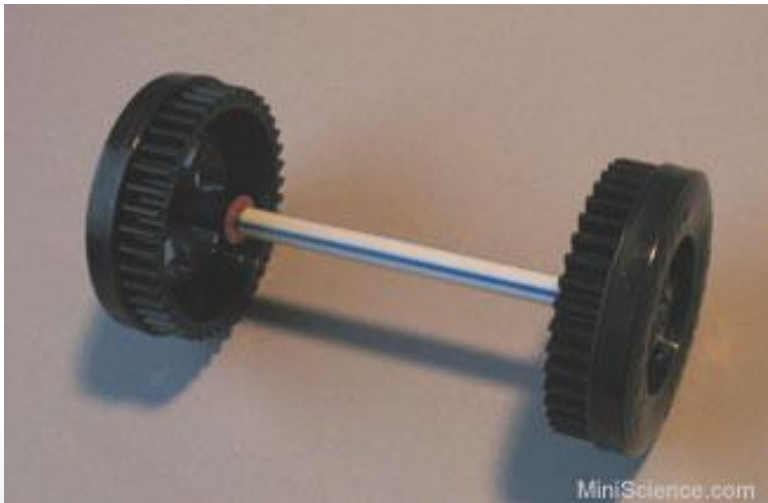
- Friction
  - Bearings allow relative motion between the wheel and the axle
- Possible Bearings Materials – Screw eyes/eyebolts, Brass tubing, Hard material with drilled hole, Brackets with holes pre-drilled, Holes drilled directly into the chassis.





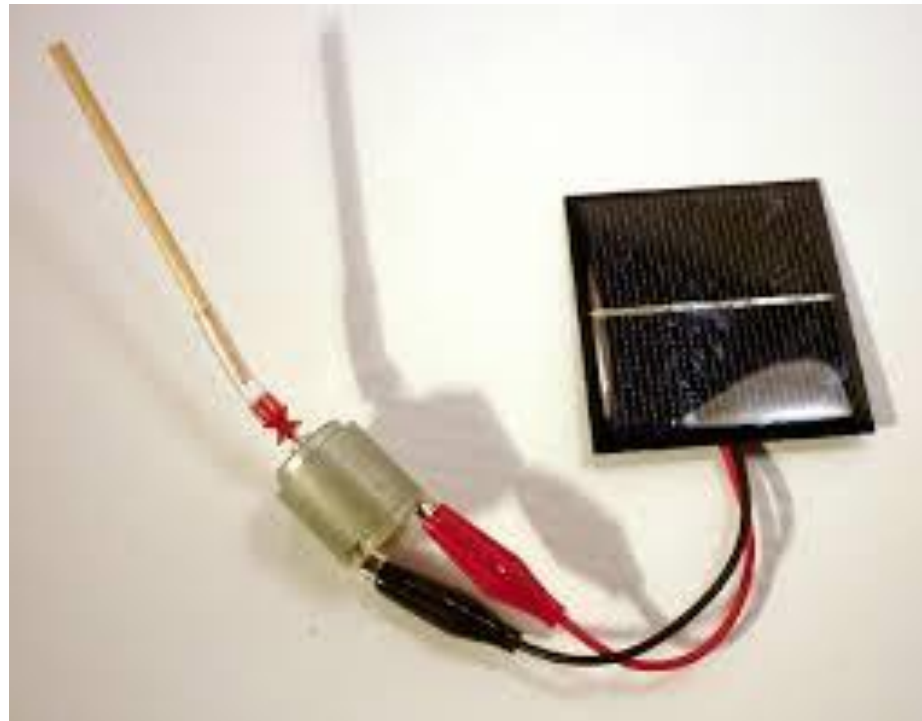
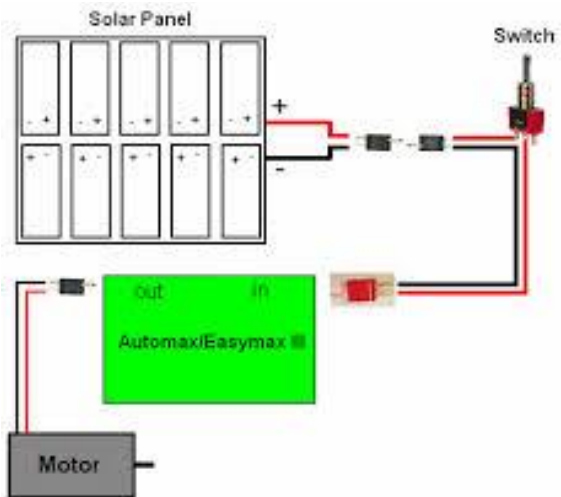
# Wheels and Bearings: how to make wheels that turn

- Axle
  - The axle will be supported and attached to the chassis, but still able to turn
  - Axle should be stiff, narrow and round
- Possible Axle Materials- Straw, Plastic rod, Nails, Brass rod, Brass tubing, Coat-hanger wire, etc.

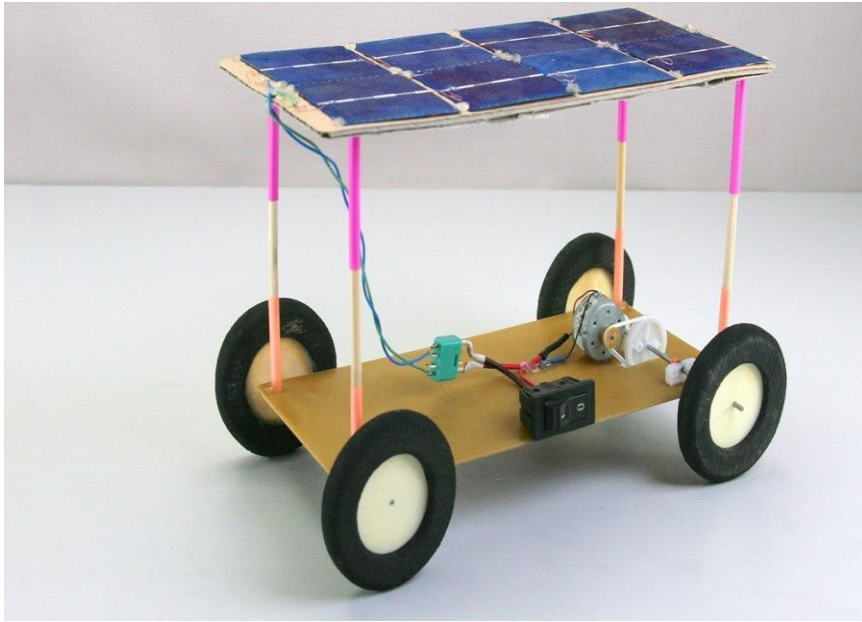




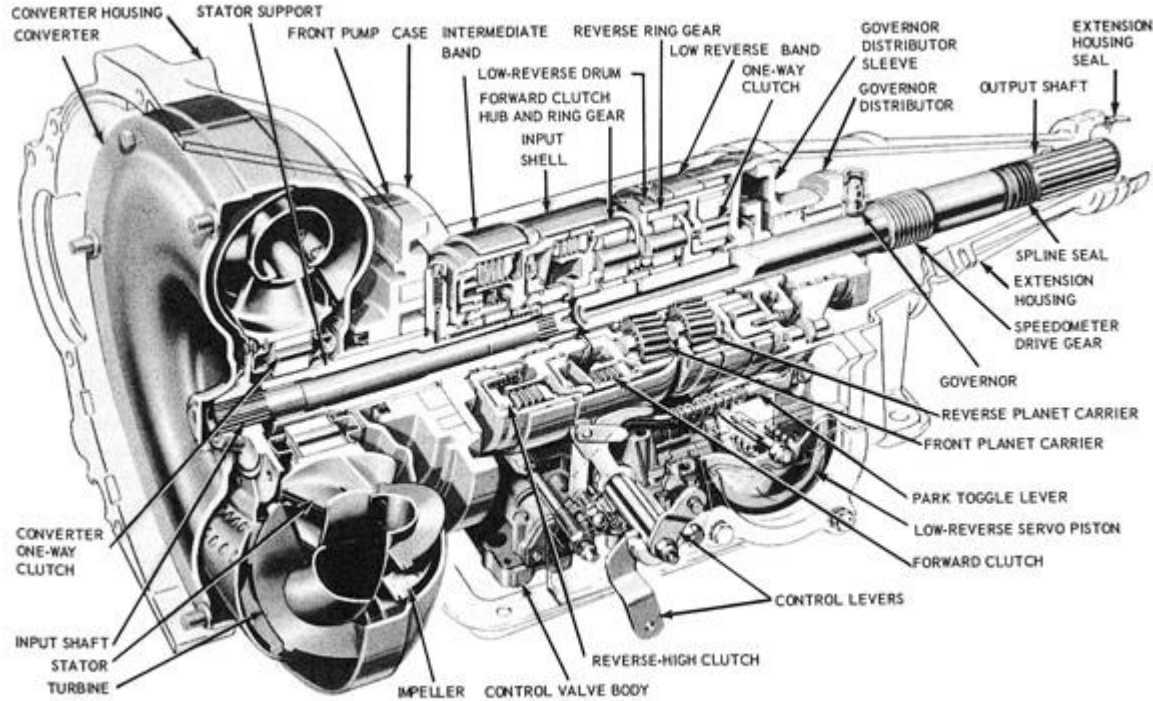
# Power Source – Solar Panel OR if weather requires, Batteries



# Power Source– Model Solar Car Examples



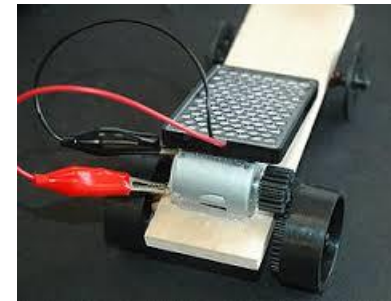
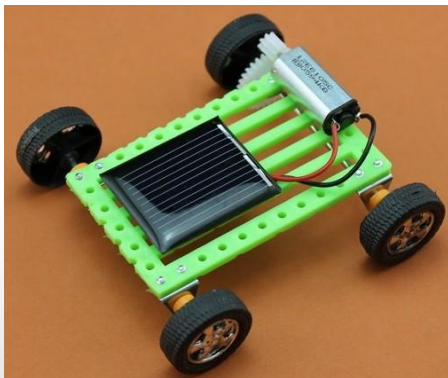
# Transmission – Provides the controlled application of the power



## TRANSMISSION BREAKDOWN

# Transmission: how to transfer power from the motor to the wheels

- Direct Drive – direct mount the motor on the wheel
- Belt drive – use rubber band or o-ring
  - Motor turns a pulley, which is connected to a belt, which is connected to the wheel. This turns the wheel
  - The size of the pulley affects how many rotations it takes to make the wheel rotate once
- Gear drive – Motor turns a gear, which turns a second gear, which turns the wheel.
  - The size of the gears is called the gear ratio



# Body Shell – Provided the controlled application of the power



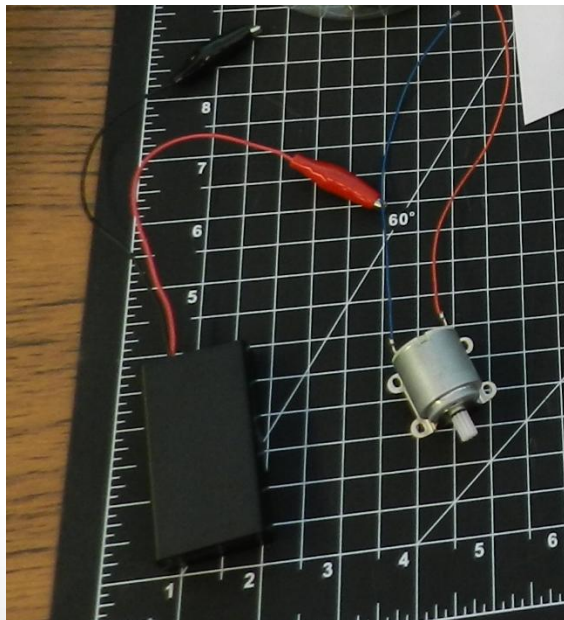
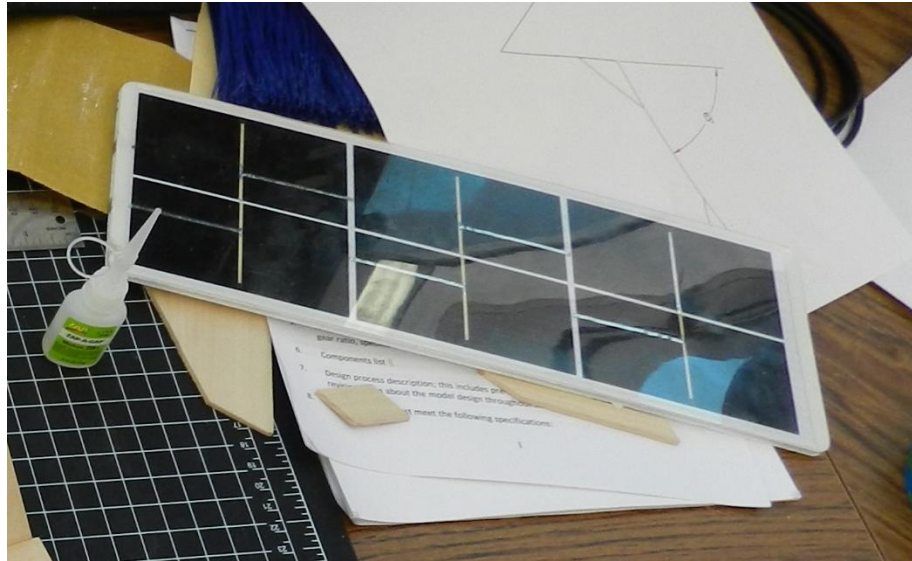


# Body Shell: how the shell effects car performance

- Aerodynamics
  - Reduce drag force
- Possibly Body Shell Materials - Poster board, Cardboard, Foam core, Stiff insulation foam, Mylar or Plastic sheet, etc.



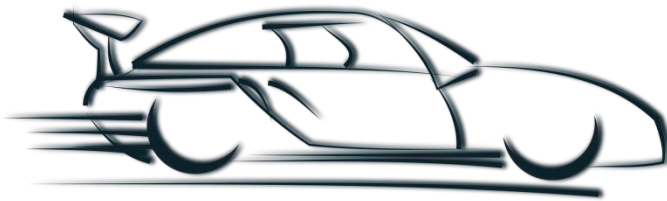
# MLGW Provided Materials:





# Test and Adjust

- Test different ideas to see what works and what doesn't
- If something doesn't work, try to figure out why and how to improve
- If it does work, how can you make it better
- Be creative and have fun!



# Model Solar Car Examples

